

# CRAPS

KEEP THE GOOD TIMES ROLLING

## HOW TO PLAY

The player whose turn it is to roll the dice is the "shooter." The results of the shooter's rolls will determine the outcome for all players who bet either with him/her or against him/her.

On the shooter's first roll, or "come-out," players wager by placing chips on either the Pass line or Don't Pass line.

By betting on the Pass line, players are wagering that the shooter will win. If players bet on the Don't Pass line, players are betting the shooter will lose.

If the shooter rolls a 7 or 11 on the first throw, Pass Line bets win. If a 2, 3 or 12 is thrown, Pass Line bets lose. This is called "Craps."

Conversely, if the shooter throws a 2 or 3, Don't Pass wagers win. If a 7 or 11 is thrown, Don't Pass bets lose. If a 12 is thrown, it is a "push" and no one wins.

If a 4, 5, 6, 8, 9 or 10 is rolled, that number becomes the "point," and is marked on the betting layout with a puck, and the shooter must now try to "make the point" — in other words, re-roll the point number to win.

If the shooter rolls this point again before rolling a 7, bets on the Pass Line win, while Don't Pass bets lose. This is called a "pass" and the shooter starts over with a brand new roll.

**HOLLYWOOD**  
*Casino*<sup>®</sup>

— COLUMBUS —

200 Georgesville Road ★ Columbus, OH 43228

614-308-3333 ★ 1-855-617-4206

[hollywoodcolumbus.com](http://hollywoodcolumbus.com)

A roll of 7 after the point has been established completes the shooter's turn and Pass Line bets lose, while Don't Pass bets win.

Don't Pass bets may be removed at any time.

## OTHER TYPES OF BETS

There are many types of bets to be made in the game of Craps. Here are just a few examples:

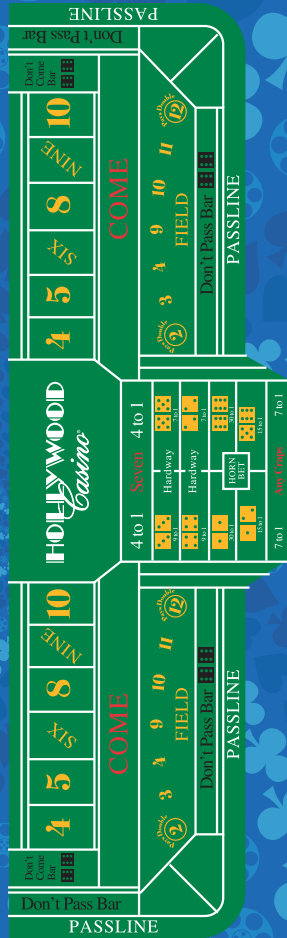
**Place Bet:** A bet that the shooter will roll a specific number – either a 4, 5, 6, 8, 9 or 10 – before he/she throws a 7. **Payouts:** Numbers 4 and 10 pay 9 to 5; 5 and 9 pay 7 to 5; 6 and 8 pay 7 to 6.

**One Roll Bet:** Bets placed on the "Any Craps" section of the layout (which covers numbers 2, 3 and 12) pay 7 to 1. Bets placed on numbers 3 or 11 pay 15 to 1; on 2 or 12 pay 30 to 1; any 7 pays 4 to 1.

**HardWay Bets:** Bets that the shooter will throw a specific number – 4, 6, 8 or 10 – the "hardway," (that is, by rolling a pair of 2's, 3's, 4's or 5's) before he/she rolls any other combination that totals this number, or before he/she rolls a 7. Hardway 6 and 8 pay 9 to 1; 4 and 10 pay 7 to 1.

**Hop Bets:** A one roll bet on a combination of dice being rolled. Pairs pay 30 to 1. All others pay 15 to 1.

**Field Bet:** To bet that a 2, 3, 4, 9, 10, 11 or 12 is rolled next, place wagers in the "Field." This bet is on a single roll. If any of the above numbers are thrown – except a 2 or a 12 – it's even money. 2 pays double and 12 pays double.



**Gambling Problem? Call 1-800-589-9966 for help.**