

# DJ WILD

DJ Wild is an exciting poker game that offers WILD cards. The object of the game is to get a higher five card poker hand than the dealer.

In order to play, a player must make an ANTE wager and a BLIND wager. The player may also make an optional TRIPS and/or a TWO-WAY BAD BEAT wager at this time.

## THE PLAY

Create a FIVE card poker hand that is higher than the dealer. Simply begin out by making the required ante and blind wager to receive five cards. Once the player has viewed his/her cards, they have two options: fold and forfeit all wagers or make a play wager that is two times the ante wager. Once all bets are placed, the dealer will reveal their hand. If the player's hand beats the dealer's hand it will be paid even money and the Blind Wager pays according to the Payout Schedule posted. Each player will be required to keep his/her five cards in full view of the dealer at all times.

## PLAYER'S FIVE CARD HAND PAYOUT - BLIND WAGERS

FIVE WILDS	1,000 to 1
ROYAL FLUSH	50 to 1
FIVE-OF-A-KIND	10 to 1
STRAIGHT FLUSH	9 to 1
FOUR-OF-A-KIND	4 to 1
FULL HOUSE	3 to 1
FLUSH	2 to 1
STRAIGHT	1 to 1
OTHERS	Push

## DEFINITIONS

**Hand:** Five cards that are dealt to the player in which a poker hand is made.

**Wild:** A card that may be used to represent any other card including suit that would be found within the deck. The Joker will always be considered a wild card, along with a two (2) of any suit, which may be either natural or wild.

**Natural:** A card that is used for its face value and suit.

**Round of Play:** One complete cycle of play during which all wagers have been placed, all cards have been dealt and all remaining wagers have been paid off or collected in accordance with the rules.

**Ante:** A wager that is placed before any cards are dealt. This wager is necessary for a player to receive a hand.

**Blind:** A wager that is placed before any cards are dealt. This wager amount must be equal to the amount wagered on the Ante and is also necessary for a player to receive a hand.

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**Play Wager:** A wager that is placed equal to 2X the players Ante wager.

**OPTIONAL TRIPS WAGER** All players may place an optional Trips wager in addition to their ante and play wager. The trips wager is based on the players Five cards regardless if he/she loses to the dealer and will be paid according to the payout schedule.

#### TRIPS PAYOUT

HAND RANKING	PAYOUT (NATURAL)	PAYOUT(WITH WILD)
FIVE WILDS	2,000 to 1	2000 to 1
ROYAL FLUSH	1,000 to 1	60 to 1
FIVE-OF-A-KIND	50 to 1	50 to 1
STRAIGHT FLUSH	200 to 1	25 to 1
FOUR-OF-A-KIND	40 to 1	6 to 1
FULL HOUSE	30 to 1	5 to 1
FLUSH	25 to 1	4 to 1
STRAIGHT	20 to 1	3 to 1

Note: All hands with a deuce are not considered "WILD". If the deuce is not used as a wild card to make a winning hand, it will be considered "Natural"

#### TWO WAY BAD BEAT

The Two Way Bad Beat is an optional bet in addition to the Ante and Blind wagers. The bet wins when both the dealer and the player each have Trips or better and do not tie. The player will be paid by the lowest ranking hand in accordance to the payout table.

#### TWO WAY BAD BEAT PAYOUT

HAND BEATEN	PAYOUT
ROYAL FLUSH	500 to 1
FIVE-OF-A-KIND	500 to 1
STRAIGHT FLUSH	500 to 1
FOUR-OF-A-KIND	300 to 1
FULL HOUSE	200 to 1
FLUSH	100 to 1
STRAIGHT	50 to 1
THREE-OF-A-KIND	15 to 1

#### PAYOUT ODDS

If the dealer's hand beats the player's hand, the Ante, Play, and Blind wagers lose. If the dealer's hand ties the player's hand, the Ante, Play, and Blind wagers push. The casino shall pay each winning Ante and Play Wager at odds of 1 to 1.

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